



DONKEY
DODGER

The Donkey Dodger Handbook

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Game Narrative & Meta Rules

Game Narrative

Once upon a time, there was a beautiful and wealthy kingdom. One day, there was a weird infectious disease spreading in this kingdom. People who got infected became Donkeys. Donkeys all share some commons: they are very ugly and stupid. Nowadays, there are only 50 humans left in this kingdom and they finally realized that all the people in this kingdom were actually cursed by a strong evil which was the reason why people became Donkeys in the past. They also found that only one person can escape from this fate, so they decided to have a competition that included several different tests to determine who would be the luckiest person.



Meta Rules

- A baby tomato is given to every player. Each player needs to write their initials on their tomato. Players can hide the tomato anywhere in the game area or keep it with them. If the tomato is being taken or destroyed, the players will become donkeys. The players whose fruit is taken or destroyed have to make the donkey noise for 10s.
- The losers of each game will get “decorated” by the winners of that game for 30s by using cream, lipstick, eyeliner, and so on, but players need to show respect to each other.



- After the final winner is determined, all other players must shout out loud “we are donkeys” together in front of him.

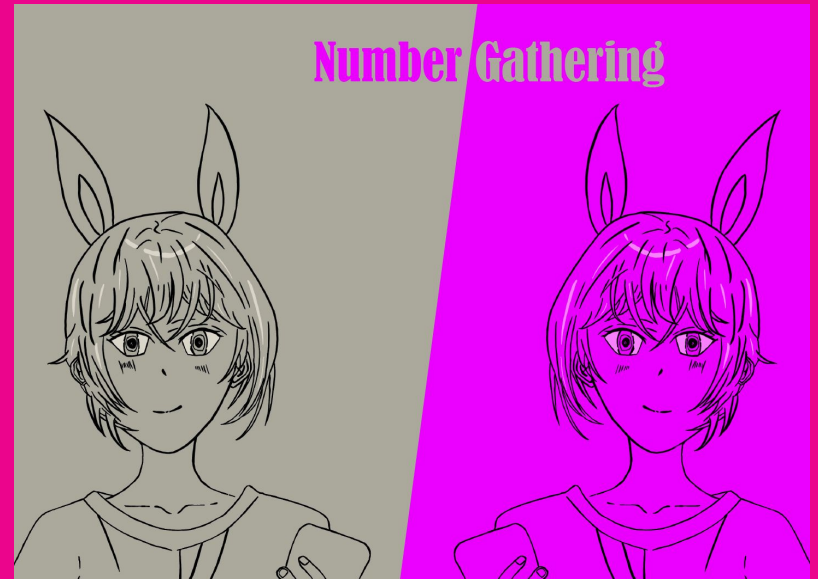
RuleBooks

Game One: Number Gathering

Number of Player: 50

Materials:

5 sets of cards, each set consists of 10 cards which go from 1 to 10.



Game One: Number Gathering

How to Play:

Before the game starts, each of the players will randomly get one of the cards. To start the game, the moderator will randomly announce a value between 15-50, then players will get 5 mins to discuss and form teams with other players. Before time runs out each team must generate the same value that the moderator announced by using basic math operations including addition, subtraction, multiplication, and division and the numbers that players in this team get. However, the number 1 can be used as 1 or 11 for calculation, but other numbers only have one value. For example, if the moderator says 33, players who have number 3, number 5, and number 6 can team up because $5*6+3 = 33$.



The diagram shows three cards with donkey faces and numbers. The top row shows a card with the number 5 in the top-left and bottom-right corners, multiplied by a card with the number 6 in the top-left and bottom-right corners. A plus sign is to the right of the second card. The bottom row shows a card with the number 3 in the top-left and bottom-right corners. To the right of the bottom row is an equals sign followed by the number 33.

$$5 \times 6 + 3 = 33$$

Game One: Number Gathering

Winning Condition:

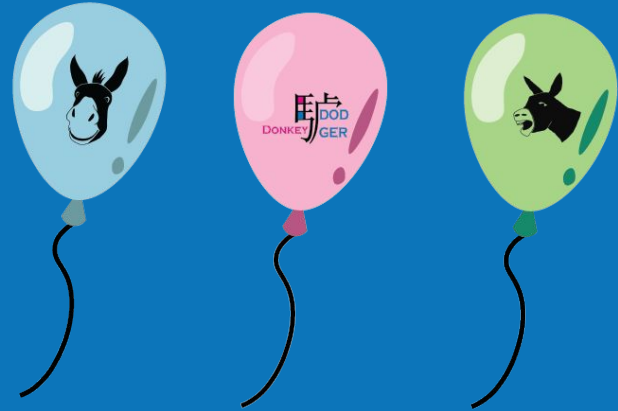
Before time runs out players that can't form a team with others and teams that fail to generate the right value by using basic math operations and specific numbers will be instantly eliminated from the game, but they will still use the same numbers. This game will repeat for several rounds if needed until there are 25-35 players remaining.

Game Two: Donkey Balloon

Number of Player: 25-35

Materials:

1. Donkey Balloons
2. Background Music



Balloon Design

Game Two: Donkey Balloon

How to Play:

Everyone in this game forms a circle and the oldest player will get a Donkey Balloon. Then, the background music starts to play and this player can now pass the Balloon to another player. That player can pass the Balloon again to anyone instead of the players who just passed the Balloon to him/her.



Game Two: Donkey Balloon

Winning Condition:

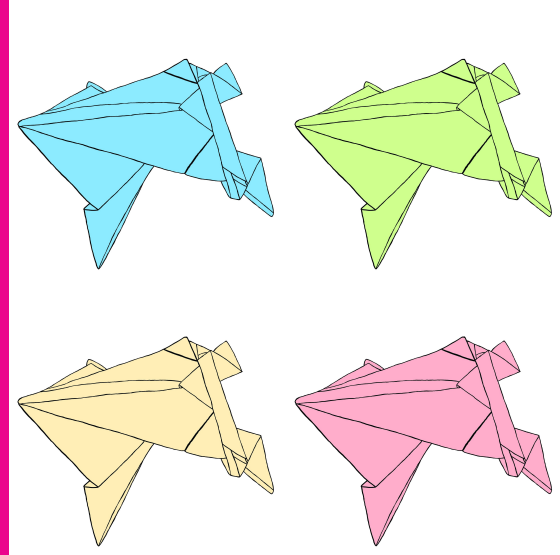
When the background music finishes playing, the player who has the Balloon at that moment will immediately be out of the game. Then, another round will start. This game continues until there are 18 players left. Those players will then join the next game.

Game Three: Paper Frog Battle

Number of Player: 18

Materials:

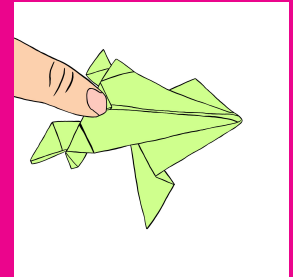
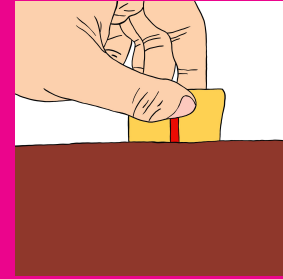
1. Paper Frogs
2. A big Playing Table
3. 18 Number Cards Which Have Number From 1 to 18



Game Three: Paper Frog Battle

How to Play:

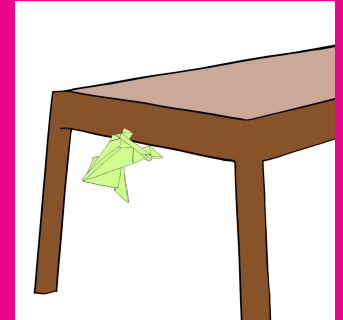
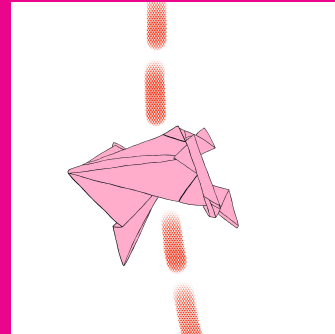
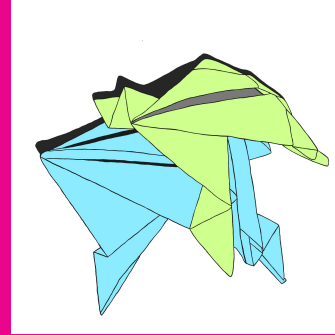
Each player randomly draws a number card and gets a Paper Frog before the game starts. To start the game, players will take turns to place their Frogs on any place of the table, whoever drew the smallest number will go first. Then, after all players put their frogs on the table, players will again take turns to move their Frogs by pressing the rare part of the Frog, but following the reverse order which means that players who drew the biggest number will go first this time.



Game Three: Paper Frog Battle

Winning Condition:

If any player's Frog covers any part of another player's Frog, then that player will immediately eliminate from the game. In addition, if any player's Frog falls off the table, that player will also be determined as losing the game. This game continues until there are 8 players left, and those players win the qualification for the next game.



Game Four: Grab Em All

Number of Player: 8
Materials: Marbles



Marble Design

Game Four: Grab Em All

How to Play:

8 players will be randomly assigned into 4 groups and each group will have 2 players. Each player will then get 10 Marbles and players in each group will compete with his/her teammate. They will use Rock, Paper, Scissors to decide whose turn goes first. In a player's turn, he/she needs to throw all 10 Marbles into the air and try to land as many Marbles as possible on the back of his/her hands. Then, this player will throe all the Marbles that he/she caught into the air by using the back of his/her hand and try to catch as many Marbles as possible from the air again. The number of Marbles that players get this time will be his/her final score.

Game Four: Grab Em All

Winning Condition:

In each group, the player with the higher score wins and advances to the next game. If the score of two players in a group ties, then they will have a rematch.

Game Five: Rock Paper Scissors Magic

Number of Player: 4

Materials: Hands



Game Five: Rock Paper Scissors Magic

How to Play:

4 players will be randomly assigned into 2 groups and each group will have 2 players. Players in each group will play Rock, Paper, Scissors with his/her teammate. Instead of using one hand, they will need to use both of their hands to play. Then, they will say “magic” together and take back one of their hands at the same time. After that, the winner of that round will be decided based on the rule of the original Rock, Paper, Scissors game.

Game Five: Rock Paper Scissors Magic

Winning Condition:

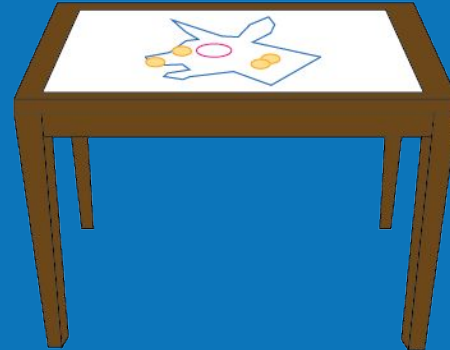
In each group, the player who wins 3 rounds first will advance to the final game.

Game Six: To The Crown

Number of Player: 2
Materials:

12 Donkey Coins

A Table With a Shape in the Middle



Game Six: To The Crown

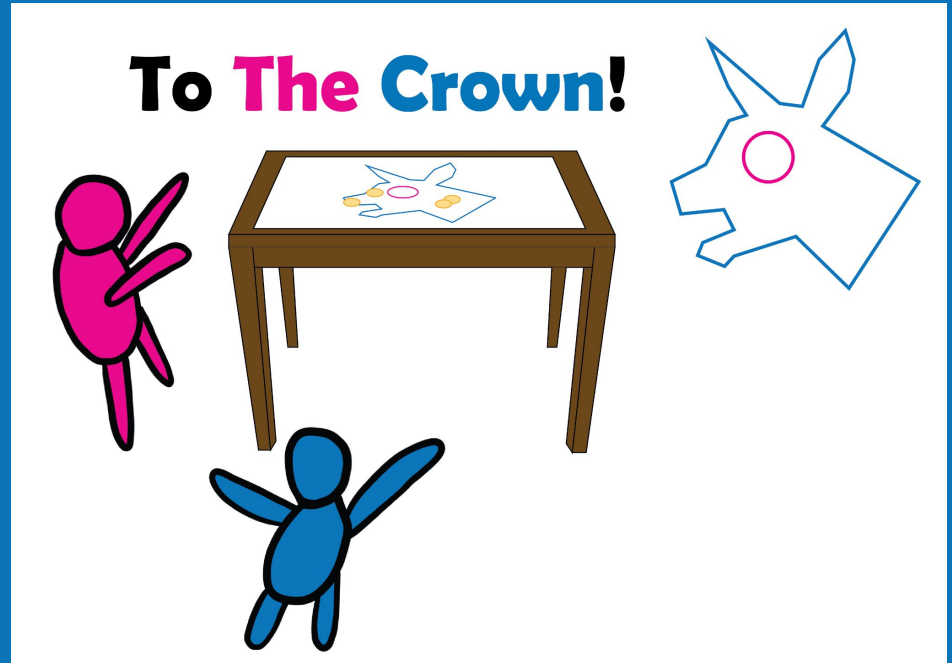
How to Play:

Each player has 6 Donkey Coins at the start. Two players will use Rock, Paper Scissor to decide whose turn goes first. In each turn, players can decide whether to put a Coin on any edge of the table or move a Coin that's already placed on the table by using thumbs to flip it. If any of a player's Coin that's on the table is hitten by another player's coin, that coin will be taken by another player. Also, if any of the Coin falls off the table, then it will be taken by the enemy player. If a player flips one Coin fully into the circle displayed on the game table, then this player will take all the Coins that are currently on the table.

Game Six: To The Crown

Winning Condition:

If two players both placed all their Coins on the table, then they will take all the Coins back and the game starts over. However, if one player wins all the coins from another player, he will be the final winner. Otherwise, the game keeps going.



Art & Design

LOGO

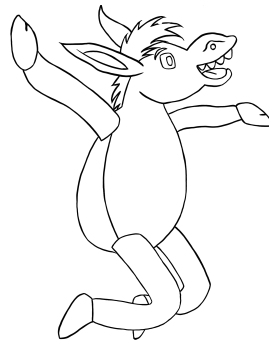
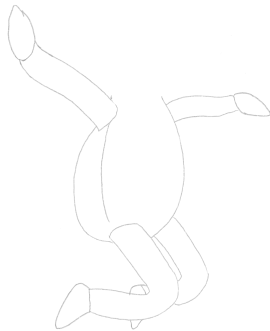


The concept comes from the traditional Chinese character “驢”, which means donkey.

Character Design



Reference:
Kermit the Frog



Invitation Cards

